

# Press Release: Get Ready for *Paws and Leaves - A Last Tale -*Kickstarter Launches November 6, Demo Available Now on Steam

Experience the bittersweet journey of a young fox rediscovering life's most precious memories through touching storytelling and innovative gameplay.

**October 12, 2024, Brake, Germany** – Indie developer grownarts, based in Northern Germany, is preparing to launch the Kickstarter campaign for their emotionally driven game, *Paws and Leaves – A Last Tale*. The campaign is set to go live on **November 6 at 18:00 CEST**, inviting backers to support the development of this unique and heartfelt adventure. To give potential supporters a preview, a **prototype demo is already available on Steam**, offering a first look at the game's immersive world and touching story.

In *Paws and Leaves*, players assume the role of "Me," a young fox who embarks on a poignant final journey after being bitten by a snake. With the guidance of Ani, a charming butterfly, players will explore a beautiful yet melancholic world where memories blur with reality, inviting them on a journey through life's fleeting moments.

## **Unique Gameplay Awaits**

*Paws and Leaves* offers a blend of narrative exploration and innovative mechanics. Me uses his senses - like smelling - to find hidden memories in the world between life and death. Players will also engage in activities like fishing for keepsakes on top of an ancient, wise turtle. The game is enriched with player-submitted keepsakes, such as photos, messages, and videos, making the game to a truly personal experience.

#### Key Features of *Paws and Leaves*:

- **Play as "Me"**: Experience the emotional journey of a young fox as he navigates the in-between world, with Ani the butterfly by his side.
- Semotional Storytelling with Light Horror Elements: A deeply moving narrative with darker moments reflecting the fading life of the protagonist.

- **Onique Gameplay Activities**: Engage in activities like fishing for keepsakes while riding on a wise, ancient turtle.
- Seautiful World with Open World Zones: Explore different seasonal landscapes and uncover secrets at your own pace.

## **Kickstarter Launch in November**

The Kickstarter campaign for *Paws and Leaves* will go live tomorrow, November 6, offering backers a chance to make their mark on the game by submitting their own keepsakes. These mementos will be integrated into the game world, allowing backers to become a part of Me's journey and support the game's development as it explores themes of loss, memory, and the passage of time.

## Try the Prototype Demo on Steam Now

Curious about *Paws and Leaves*? The prototype demo is available now on Steam, giving players a chance to preview the game's heartfelt story and beautifully crafted world. This demo allows players to explore Me's journey and see the world between life and death, setting the stage for the full game's development with the support of Kickstarter backers.

### **Acclaimed Development Journey**

Paws and Leaves has already received industry recognition, including:

- Nominee for Best Concept German Dev Days 2020
- Winner of the Ubisoft Newcomer Award German Developer Award, 2022
- Nominee for the Critics' Choice Award Indie Cup Germany, 2023

Additionally, the project has benefited from funding for concept and prototype production through nordmedia (2019-2022) and has been featured in events like the Indie Arena Booth at Gamescom and TikTok Germany's indie-dev program.

#### About grownarts

Founded by Florian Haase, grownarts is an indie game studio dedicated to creating digital media and games that tackle challenging social topics. Their mission is to craft thought-provoking and entertaining experiences that inspire players to reflect on deeper themes. With *Paws and Leaves*, grownarts aims to deliver a story-driven game that blends meaningful storytelling with engaging gameplay.

#### Join the Journey

The Kickstarter campaign for *Paws and Leaves* launches November 6 at 18:00 CEST - don't miss the chance to be part of this heartfelt adventure. Try the demo on Steam today, follow grownarts on social media, and prepare to back the campaign on November 6 to help bring this touching story to life.

For media inquiries, interviews, or more information, please contact:

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